



# Power Dance

## JAZZ

### Team Score Sheet

Team Name: \_\_\_\_\_ Age Division: \_\_\_\_\_ Judge # \_\_\_\_\_

Category	Judging Criteria	Max. Points	Score	Comments
<b>General Appearance</b> Costuming / Grooming / Age Appropriate and to musical selection	8 - 10 Good to Excellent Appearance 6 - 8 Average to Good Appearance 4 - 6 Fair to Average Appearance	<b>10</b>		
<b>Precision</b> Sharp Movements / Timing / Uniformity	8 - 10 Good to Excellent Precision 6 - 8 Average to Good Precision 4 - 6 Fair to Average Precision	<b>10</b>		
<b>Overall Execution</b> Falls/Bobbles on Technical Skills / Memory / Obvious Mistakes	8 - 10 Good to Excellent Execution – Few Obvious Mistakes 6 - 8 Average to Good Execution – Some Obvious Mistakes 4 - 6 Fair to Average Execution – Numerous Obvious Mistakes	<b>10</b>		
<b>Technique</b> Method / Completion & Strength of Movement	8 - 10 Good to Excellent Technique 6 - 8 Average to Good Technique 4 - 6 Fair to Average Technique	<b>10</b>		
<b>Difficulty</b> Leaps / Turns / Pace / Movement	8 - 10 Good to Excellent Difficulty 6 - 8 Average to Good Difficulty 4 - 6 Fair to Average Difficulty	<b>10</b>		
<b>Staging</b> Use of Floor / Formations / Spacing	8 - 10 Good to Excellent Staging 6 - 8 Average to Good Staging 4 - 6 Fair to Average Staging	<b>10</b>		
<b>Projection / Expression / Showmanship</b> Style / Energy / Emotion	8 - 10 Good to Excellent Showmanship 6 - 8 Average to Good Showmanship 4 - 6 Fair to Average Showmanship	<b>10</b>		
<b>Flow of Routine</b> Transitions / Use of Music	8 - 10 Good to Excellent Flow/Music 6 - 8 Average to Good Flow/Music 4 - 6 Fair to Average Flow/Music	<b>10</b>		
<b>Choreography</b> Originality / Variety	8 - 10 Good to Excellent Choreography 6 - 8 Average to Good Choreography 4 - 6 Fair to Average Choreography	<b>10</b>		
<b>Overall Impression / Crowd Appeal</b>	8 - 10 Good to Excellent Impression 6 - 8 Average to Good Impression 4 - 6 Fair to Good Impression	<b>10</b>		
<b>Maximum Points = 100</b>	<b>TOTAL</b>			
	<b>(RE-CHECK) FINAL TOTAL</b>			