

**08-09 AMERICAN CHEER POWER SCORING GRID  
LEVEL 3**

The following grid outlines the point ranges for specific skills performed by a **MAJORITY** of the team. In each skills set, the majority of the team must master a specific skill (or combination of skills) as listed in the scoring range. Skills performed with Below Average Technique and Perfection will place the team at the lower end of the range. Skills performed with Average Technique and Perfection will place the team in the middle of the range and skills performed with Above Average Technique and Perfection will place the team at the higher end of the range.

<b>STANDING TUMBLING</b>	<b>RUNNING TUMBLING</b>	<b>STUNTS</b>	<b>PYRAMIDS &amp; TOSSES</b>	<b>MOTIONS &amp; DANCE</b>	<b>JUMPS</b>
<b>9.0 – 10.0</b>	<b>9.0 – 10.0</b>	<b>9.0 – 10.0</b>	<b>9.0 – 10.0</b>	<b>9.0 – 10.0</b>	<b>9.0 – 10.0</b>
<ul style="list-style-type: none"> <li>BHS Series (Multiple Occurrences)</li> <li>Advanced Jump to BHS (Multiple Occurrences)</li> <li>Advanced Jump to BHS Series</li> </ul>	<ul style="list-style-type: none"> <li>Round-Off BHS Series to Tuck</li> <li>Series Combination (Front Handspring Step-Outs) to BHS Tuck or BHS Series to Tuck</li> </ul>	<ul style="list-style-type: none"> <li>Extended Liberty Variations (with Specialty Transitions or Dismounts)</li> <li>Specialty Mounts or Transitions to Extensions or Awesomes (Specialty Dismount)</li> </ul>	<ul style="list-style-type: none"> <li>Specialty Mounts or Transitions to Extended Liberty Variations</li> <li>Intermediate Tosses</li> </ul>	<ul style="list-style-type: none"> <li>Elite</li> <li>Multiple Transitions and Level Changes</li> <li>Strong Footwork and Floor work</li> <li>Strong Energy / Entertainment Value</li> </ul>	<ul style="list-style-type: none"> <li>Hyper Extended Jumps</li> </ul>
<b>8.0 – 9.0</b>	<b>8.0 – 9.0</b>	<b>8.0 – 9.0</b>	<b>8.0 – 9.0</b>	<b>8.0 – 9.0</b>	<b>8.0 – 9.0</b>
<ul style="list-style-type: none"> <li>BHS Series</li> <li>Advanced Jump to BHS</li> </ul>	<ul style="list-style-type: none"> <li>Round-Off BHS Tuck</li> </ul>	<ul style="list-style-type: none"> <li>Specialty Mounts or Transitions to Extensions or Awesomes</li> <li>Extended Liberty Variations</li> </ul>	<ul style="list-style-type: none"> <li>Specialty Mounts or Transitions to Extensions or Awesomes (Specialty Dismount)</li> <li>Extended Liberty Variations</li> <li>Intermediate Tosses</li> </ul>	<ul style="list-style-type: none"> <li>Advanced</li> <li>Multiple Transitions and Level Changes</li> <li>Good Footwork and Floor work</li> <li>Good Energy / Entertainment Value</li> </ul>	<ul style="list-style-type: none"> <li>Level to Hyper Extended Jumps</li> </ul>
<b>7.0 – 8.0</b>	<b>7.0 – 8.0</b>	<b>7.0 – 8.0</b>	<b>7.0 – 8.0</b>	<b>7.0 – 8.0</b>	<b>7.0 – 8.0</b>
<ul style="list-style-type: none"> <li>BHS</li> </ul>	<ul style="list-style-type: none"> <li>Round-Off Tucks</li> <li>Running Tuck Fronts</li> </ul>	<ul style="list-style-type: none"> <li>Extensions or Awesomes (Specialty Dismount)</li> <li>Extended Liberty</li> </ul>	<ul style="list-style-type: none"> <li>Multiple Connected Extensions or Awesomes</li> <li>Extended Liberty</li> <li>Intermediate Tosses</li> </ul>	<ul style="list-style-type: none"> <li>Intermediate to Advanced</li> <li>Moderate Transitions and Level Changes</li> <li>Some Footwork and Floor work</li> <li>Good Entertainment Value</li> </ul>	<ul style="list-style-type: none"> <li>Below Level to Level Jumps</li> </ul>
<b>6.0 – 7.0</b>	<b>6.0 – 7.0</b>	<b>6.0 – 7.0</b>	<b>6.0 – 7.0</b>	<b>6.0 – 7.0</b>	<b>6.0 – 7.0</b>
<ul style="list-style-type: none"> <li>Series Combination (Cartwheels or Walkovers to BHS)</li> </ul>	<ul style="list-style-type: none"> <li>Round-Off BHS Series</li> <li>Aerials</li> <li>Running Tuck Front Roll</li> </ul>	<ul style="list-style-type: none"> <li>Extensions or Awesomes</li> </ul>	<ul style="list-style-type: none"> <li>Extensions or Awesomes</li> <li>Intermediate Tosses</li> </ul>	<ul style="list-style-type: none"> <li>Intermediate</li> <li>Moderate Transitions and Level Changes</li> <li>Good Entertainment Value</li> </ul>	<ul style="list-style-type: none"> <li>Lowest Level to Below Level Jumps</li> </ul>
<b>5.0 – 6.0</b>	<b>5.0 – 6.0</b>	<b>5.0 – 6.0</b>	<b>5.0 – 6.0</b>	<b>5.0 – 6.0</b>	<b>5.0 – 6.0</b>
<ul style="list-style-type: none"> <li>Walkovers</li> </ul>	<ul style="list-style-type: none"> <li>Round-Off BHS</li> </ul>	<ul style="list-style-type: none"> <li>Extended Show-N-Go (Single Leg)</li> <li>Prep Liberty Variations</li> </ul>	<ul style="list-style-type: none"> <li>Prep Level Liberty Variations</li> <li>Basic to Intermediate Tosses</li> </ul>	<ul style="list-style-type: none"> <li>Basic to Intermediate</li> <li>Minimal Transitions and Level Changes</li> <li>Minimal Entertainment Value</li> </ul>	<ul style="list-style-type: none"> <li>Lowest Level Jumps</li> </ul>
<b>4.0 – 5.0</b>	<b>4.0 – 5.0</b>	<b>4.0 – 5.0</b>	<b>4.0 – 5.0</b>	<b>4.0 – 5.0</b>	<b>4.0 – 5.0</b>
<ul style="list-style-type: none"> <li>Cartwheels</li> <li>Round-Offs</li> </ul>	<ul style="list-style-type: none"> <li>Series Combination (Cartwheels, Round-Offs and Walkovers)</li> <li>Front Handsprings</li> </ul>	<ul style="list-style-type: none"> <li>Prep Level Liberty</li> <li>Prep Level Awesomes</li> <li>Extension Prep</li> </ul>	<ul style="list-style-type: none"> <li>Extension Preps or Prep Level Awesomes</li> <li>Prep Level Liberty</li> <li>Basic Tosses</li> </ul>	<ul style="list-style-type: none"> <li>Basic, Little or No Transitions and Level Changes</li> <li>Lacks Entertainment Value</li> </ul>	<ul style="list-style-type: none"> <li>Basic Jumps</li> </ul>