

**08-09 AMERICAN CHEER POWER SCORING GRID
LEVEL 6**

The following grid outlines the point ranges for specific skills performed by a **MAJORITY** of the team. In each skills set, the majority of the team must master a specific skill (or combination of skills) as listed in the scoring range. Skills performed with Below Average Technique and Perfection will place the team at the lower end of the range. Skills performed with Average Technique and Perfection will place the team in the middle of the range and skills performed with Above Average Technique and Perfection will place the team at the higher end of the range.

TUMBLING	STUNTS	PYRAMIDS & TOSSES	MOTIONS & DANCE	JUMPS
9.0 – 10.0	9.0 – 10.0	9.0 – 10.0	9.0 – 10.0	9.0 – 10.0
<ul style="list-style-type: none"> • Standing Fulls • BHS – BHS Series to Double Full • Arabians or Front Through to Single or Double Full 	<ul style="list-style-type: none"> • Specialty Mounts or Transitions to Extended Liberty Variations (Double Twisting Dismount) • Elite Collegiate Stunts Unassisted (Specialty Dismount) 	<ul style="list-style-type: none"> • Collegiate 2 ½ High (Specialty Dismount) • Elite Tosses 	<ul style="list-style-type: none"> • Elite • Multiple Transitions and Level Changes • Strong Footwork and Floor work • Strong Energy / Entertainment Value 	<ul style="list-style-type: none"> • Hyper Extended Level Jumps
8.0 – 9.0	8.0 – 9.0	8.0 – 9.0	8.0 – 9.0	8.0 – 9.0
<ul style="list-style-type: none"> • Advanced Jump to Flip or Single Full • BHS – BHS Series to Single Full • Arabians or Front Through to Flip 	<ul style="list-style-type: none"> • Specialty Mounts or Transitions to Extended Liberty Variations (Specialty Dismount) • Advanced Collegiate Stunts (Specialty Dismount) 	<ul style="list-style-type: none"> • Collegiate 2 ½ High • Elite Tosses 	<ul style="list-style-type: none"> • Advanced • Multiple Transitions and Level Changes • Good Footwork and Floor work • Good Energy / Entertainment Value 	<ul style="list-style-type: none"> • Level to Hyper Extended Level Jumps
7.0 – 8.0	7.0 – 8.0	7.0 – 8.0	7.0 – 8.0	7.0 – 8.0
<ul style="list-style-type: none"> • Standing Flip • BHS – BHS Series to Flip • Advanced Jump to Tuck 	<ul style="list-style-type: none"> • Specialty Mounts or Transitions to Extensions or Awesomes (Double Twisting Dismount) • Extended Liberty Variations (Specialty Dismount) • Adv. Collegiate Stunts 	<ul style="list-style-type: none"> • Specialty Mounts or Transitions to Extended Liberty Variations (Specialty Dismounts) • Advanced Tosses 	<ul style="list-style-type: none"> • Intermediate to Advanced • Moderate Transitions and Level Changes • Some Footwork and Floor work • Good Entertainment Value 	<ul style="list-style-type: none"> • Below Level to Level Jumps
6.0 – 7.0	6.0 – 7.0	6.0 – 7.0	6.0 – 7.0	6.0 – 7.0
<ul style="list-style-type: none"> • BHS – BHS Series to Tuck • Aerials 	<ul style="list-style-type: none"> • Extended Liberty • Intermediate Collegiate Stunts (Specialty Dismount) 	<ul style="list-style-type: none"> • Specialty Mounts or Transitions to Extended Liberty Variations • Advanced Tosses 	<ul style="list-style-type: none"> • Intermediate • Moderate Transitions and Level Changes • Good Entertainment Value 	<ul style="list-style-type: none"> • Lowest Level to Below Level Jumps
5.0 – 6.0	5.0 – 6.0	5.0 – 6.0	5.0 – 6.0	5.0 – 6.0
<ul style="list-style-type: none"> • Standing Back Tucks • Running Tuck Front • Round-Off Back Tucks • Round-Off BHS Tuck 	<ul style="list-style-type: none"> • Extensions or Awesomes (Specialty Dismounts) • Intermediate Collegiate Stunts 	<ul style="list-style-type: none"> • Extended Liberty Variations (Specialty Dismounts) • Intermediate to Advanced Tosses 	<ul style="list-style-type: none"> • Basic to Intermediate • Minimal Transitions and Level Changes • Minimal Entertainment Value 	<ul style="list-style-type: none"> • Lowest Level Jumps
4.0 – 5.0	4.0 – 5.0	4.0 – 5.0	4.0 – 5.0	4.0 – 5.0
<ul style="list-style-type: none"> • Standing BHS – BHS Series • Round-Off BHS • Round-Off BHS Series 	<ul style="list-style-type: none"> • Extensions or Awesomes • Basic Collegiate Stunts 	<ul style="list-style-type: none"> • Extended Liberty Variations • Intermediate Tosses 	<ul style="list-style-type: none"> • Basic, Little or No Transitions and Level Changes • Lacks Entertainment Value 	<ul style="list-style-type: none"> • Basic Jumps