

**09-10 AMERICAN CHEER POWER SCORING GRID
NON-BUILDING**

The following grid outlines the point range for specific skill sets performed *by a MAJORITY of the team*. Judges will consider difficulty, variety and creativity when deciding on a specific score. Skills performed by less than a majority of the team will move the score into a lower point range. Multiple skill sets performed by a majority of the team, may be scored in a higher point range. Execution/Technique for each skill category will be scored separately on the score sheet.

STANDING TUMBLING	RUNNING TUMBLING	JUMPS
8.0 – 9.0	8.0 – 9.0	8.0 – 9.0
<ul style="list-style-type: none"> • BHS – BHS Series to Flip • Advanced Jump to Tuck/Flip • Standing Tuck/Flip (Multiple Occurrence) 	<ul style="list-style-type: none"> • Round-Off BHS - BHS Series to Flip • Specialty Series Combination Through to Flip/Full 	Advanced Combination
7.0 – 8.0	7.0 – 8.0	7.0 – 8.0
<ul style="list-style-type: none"> • Standing Tuck/Flip • BHS-BHS Series to Tuck 	<ul style="list-style-type: none"> • Round-Off BHS – BHS Series to Tuck 	Advanced Jump
6.0 – 7.0	6.0 – 7.0	6.0 – 7.0
<ul style="list-style-type: none"> • Advanced Jump to BHS – BHS Series 	<ul style="list-style-type: none"> • Round-Off Tuck • Running Tuck Fronts 	Basic Jump
5.0 – 6.0	5.0 – 6.0	
<ul style="list-style-type: none"> • BHS – BHS Series 	<ul style="list-style-type: none"> • Round-Off BHS - BHS Series • Aerial Cartwheels 	
4.0 – 5.0	4.0 – 5.0	
<ul style="list-style-type: none"> • Walkovers 	<ul style="list-style-type: none"> • Walkovers 	
3.0 – 4.0	3.0 – 4.0	
<ul style="list-style-type: none"> • Cartwheels • Round-Offs • Forward Rolls 	<ul style="list-style-type: none"> • Cartwheels • Round-Offs 	