

**09-10 AMERICAN CHEER POWER SCORING GRID
LEVEL 4.2**

The following grid outlines the point range for specific skill sets performed by a **MAJORITY** of the team. Judges will consider difficulty, variety and creativity when deciding on a specific score. Skills performed by less than a majority of the team will move the score into a lower point range. Multiple skill sets performed by a majority of the team, may be scored in a higher point range. Execution/Technique for each skill category will be scored separately on the score sheet.

STUNTS	PYRAMIDS	TOSSES	STANDING TUMBLING	RUNNING TUMBLING	JUMPS
8.0 – 9.0	8.0 – 9.0	8.0 – 9.0	8.0 – 9.0	8.0 – 9.0	8.0 – 9.0
<ul style="list-style-type: none"> Specialty Mount/ Transition to/from Extended Liberty Variation (Specialty Dismount) 	<ul style="list-style-type: none"> Specialty Mount/ Transition to/from Extended Liberty Variation (Specialty Dismount) 	<ul style="list-style-type: none"> Advanced Toss 	<ul style="list-style-type: none"> BHS (Multiple Occurrence) Series Combination (Walkover to/from BHS) 	<ul style="list-style-type: none"> Round-Off BHS Series Series Combination (Front Handspring Step-Outs to Round-Off BHS Series) 	Advanced Combination
7.0 – 8.0	7.0 – 8.0	7.0 – 8.0	7.0 – 8.0	7.0 – 8.0	7.0 – 8.0
<ul style="list-style-type: none"> Extended Liberty Variation (Specialty Transition/ Dismount) Specialty Mount / Transition to/from Extension or Awesome (Double Twisting Dismount) 	<ul style="list-style-type: none"> Extended Liberty Variation (Specialty Mount, Transition/ Dismount) 	<ul style="list-style-type: none"> Intermediate to Advanced Toss 	<ul style="list-style-type: none"> BHS 	<ul style="list-style-type: none"> Round-Off BHS 	Advanced Jump
6.0 – 7.0	6.0 – 7.0	6.0 – 7.0	6.0 – 7.0	6.0 – 7.0	6.0 – 7.0
<ul style="list-style-type: none"> Extension or Awesome (Specialty Mount, Transition/ Dismount) Extended Liberty Variation 	<ul style="list-style-type: none"> Extended Liberty Variation (Specialty Transition/ Dismount) 	<ul style="list-style-type: none"> Intermediate Toss 	<ul style="list-style-type: none"> Series Combination (Round-Off, Cartwheel and Walkover) 	<ul style="list-style-type: none"> Walkover Series 	Basic Jump
5.0 – 6.0	5.0 – 6.0	5.0 – 6.0	5.0 – 6.0	5.0 – 6.0	
<ul style="list-style-type: none"> Extension or Awesome (Specialty Dismounts) Extended Liberty 	<ul style="list-style-type: none"> Extension or Awesome (Specialty Transition/ Dismount) Extended Liberty Variation 	<ul style="list-style-type: none"> Basic to Intermediate Toss 	<ul style="list-style-type: none"> Walkover 	<ul style="list-style-type: none"> Series Combination (Round-Off, Cartwheel and Walkover) 	
4.0 – 5.0	4.0 – 5.0	4.0 – 5.0	4.0 – 5.0	4.0 – 5.0	
<ul style="list-style-type: none"> Extension or Awesome 	<ul style="list-style-type: none"> Extension or Awesome 	<ul style="list-style-type: none"> Basic Toss 	<ul style="list-style-type: none"> Cartwheel Round-Off 	<ul style="list-style-type: none"> Series Combination (Round-Off and/or Cartwheel) Walkover 	
3.0 – 4.0	3.0 – 4.0	3.0 – 4.0	3.0 – 4.0	3.0 – 4.0	
<ul style="list-style-type: none"> Extended Show-N-Go (Single Leg) Prep Liberty Variation 	<ul style="list-style-type: none"> Prep Liberty Variation 	<ul style="list-style-type: none"> Basic Straight Ride Toss 	<ul style="list-style-type: none"> Forward Roll Backward Roll 	<ul style="list-style-type: none"> Cartwheel Round-Off 	